

Attainment Target and Level Descriptions for Art and Design

Art and design has one attainment target entitled: Investigating and Realising in Art and Design. The level descriptions, therefore, cover the subject as a whole.

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KEY STAGE

Level Descriptions
ART AND DESIGN

INVESTIGATING AND REALISING IN ART AND DESIGN

Pupils should develop their ability to investigate the external world and the world of their own thoughts, ideas and imaginations, and to research, analyse and appraise a wide variety of references and resources, including the work of artists, designers and craftworkers. They should develop knowledge, skills and understanding in the use of the visual elements to enable them to express and communicate their ideas in two and three dimensions, and to appraise and evaluate their own work and that of others.

LEVEL 1

Pupils respond to the visual or tactile qualities of simple materials and of their immediate environment. They talk about their work, express ideas and feelings through pictures and models, and show some control of the media they use.

LEVEL 2

Pupils show some understanding and control of simple techniques and use them in two and three dimensional work. They combine visual and tactile elements in simple ways which reflect their observations, imagination and memory. They talk about their own and other people's work.

LEVEL 3

Pupils experiment with a range of materials, tools and processes when recording observations and responding to imagination and memory. They experiment with methods adopted by artists, designers and craftworkers and produce finished pieces of work in two and three dimensions. They talk about their ideas and intentions and are able to make suggestions for change. They describe their own and other people's work.

LEVEL 4

Pupils collect materials to stimulate their ideas, and show understanding and control in their use of two and three dimensional materials and media. They show some skill in combining the visual and tactile elements when recording their observations and working from imagination and memory. They discuss and make comparisons between their own and other people's work.

LEVEL 5

Pupils collect and classify a range of reference and resource materials as a stimulus for developing ideas. They select and manipulate a variety of materials tools and processes and combine the visual and tactile elements in imaginative ways when realising their intentions through work in two and three dimensions. They make judgements about their own and other people's work.

LEVEL 6 (for comparison purposes only)

Pupils explore a range of reference and resource materials to enable them to establish and develop ideas and themes. They show control and understanding of the characteristics and qualities of a range of two and three dimensional materials, tools and techniques and of visual and tactile elements, by recording and responding, in a personal way, to aspects of the natural and made environments.